Howden Junior School

Headteacher: Mr L Hill

Deputy Headteacher: Miss C Amor



Computing - Curriculum Progression

Strand	Year 3	Year 4	Year 5	Year 6
Computer Science	Can design and code a program which follows a simple sequence (including using timers for repetition). Can identify simple errors in an algorithm and fix it. Can use email to communicate and collaborate.	Can design and code a program using timers for repetition and conditional statements. Can make intuitive attempts to debug their own program when coding. Understands and 'reads' programs with several steps and predicts the outcome accurately when coding.	Can design more complex programs and are able to test and debug these as they go along. Can design and code a program which uses sequences, selection and repetition.	Can design and code a program using a range of inputs and outputs, including new functions such as sounds. Can identify the cause of bugs when coding using a systematic approach to identify which line of code is causing the bug. Understand the difference between the internet and the Worldwide Web.
Digital Literacy (Including E-safety)	Knows the importance of keeping passwords secure. They know some ways to report unacceptable content and contact. Can use email to communicate and collaborate.	Understands how to report inappropriate content and contact in a range of ways. Can help others to understand the importance of online safety. Can use, communicate and collaborate using different computer networks and share digital content with their community.	Demonstrates how to use technology safely, responsibly and respectfully across a range of online services. Recognises what personal information is and can explain how this can be kept safe. Selects the most appropriate form to communicate and collaborate using computer networks.	Recognises the value of preserving their privacy when using online services. Can recognise more discrete inappropriate behaviours online through developing critical thinking. Designs and creates their own blogs to become a content creator on the internet.

Information Technology	Collects, analyses and presents data by using a range of software.	Makes more informed software choices when presenting information and data.	Can search with greater complexity for digital content when using a search engine	Applies filters when searching for digital content.
	Carries out simple searches to retrieve content.	Is beginning to appraise selected web pages for credibility and information.	Can evaluate the reliability of a range of websites. Can use a variety of software to create content collaboratively, using digital features within the software.	Explains in detail how credible a webpage is and compare it with others. Can use a variety of software to design and create digital content, making clear connections to the target audience.